

SECTION 7: LEARNING THE OTHER "PASTS"

7.1 5 past, 10 past, 20 past, 25 past

Resources:

2 sets of cards *5 past, 10 past, $\frac{1}{4}$ past, 20 past, 25 past, $\frac{1}{2}$ past* using sheet 7.1.

Model clock with *5 past, 10 past, $\frac{1}{4}$ past, 20 past, 25 past, $\frac{1}{2}$ past* attached using Velcro/blue tac.

Hour cards from sheet 2.1i

Laminated clock from sheet 3.1i

Time grid with "minutes past" and "hour" from sheet 5.2i

ACTIVITIES 7.1

Attach one set of the cards *5 past, 10 past, ..., $\frac{1}{2}$ past*, to the laminated clock face.

1. Take turn to place the other set of past cards in the correct position, matching them to the laminated clock. Start by matching cards to clock in the correct order, later use a random order.
2. Remove attached past cards from laminated clock and take turns to place in correct position. If lots of practice needed use bean bags, magic bag, etc for fun ways to generate a card.
3. Take turns, as before, moving the minute hand round the model clock saying the words "*5 past, 10 past, $\frac{1}{4}$ past, 20 past, 25 past, $\frac{1}{2}$ past and up to the o'clock*" as you go round. Use a toy character to walk round the face saying these times. Progress to including the hour so "*1 o'clock, 5 past 1, 10 past 1, $\frac{1}{4}$ past 1, 20 past 1, 25 past 1, $\frac{1}{2}$ past 1 and up to 2 o'clock*" etc.
4. Attach one set of past cards to the laminated clock face. Using the "minutes past" grid play games, as in activities 5.2, with the hour cards from sheet 2.1i and the "past" cards. Note how now the minutes are said first and the hour second.

minutes past	hour

Eg turn over the minute card "10 past" and the hour card "5" and the place on board and read "10 past 5". Let the child use the laminated clock since the hands are easier to place in the correct position. You use the model clock. Check each others clock.

Repeat activity as many times as necessary.

Later swap clocks and repeat the activity.

Keep alternating this activity with activity 5.2 and the hour minute grid and corresponding cards.

- 5) Attach "past" label to your home/school clock and use it to tell the time.

Change things like bedtime, setting off to school, brushing teeth, etc to be at 5 past, 10 past etc rather than on the o'clock. This provides very simple opportunities to practise these times every day.

- 6) Make two or three more clocks alongside pictures of specific activities (as in activities 3.1 no.8) and display next to the clock.

7.2 Linking the above two forms of telling the time.

RESOURCES:

Laminated clock with a set of "past" cards attached, sheets 3.1i & 7.1

Laminated clock from sheet 7.2

Model clock with 00, 05, ...30 attached.

Two sets of hour cards from sheet 2.1i

One set of cards with 00, 05, 10, 15, 20, 25, 30 from sheet 4.1ii

One set of cards with *5 past*, *10 past*, $\frac{1}{4}$ *past*, *20 past*, *25 past*, $\frac{1}{2}$ *past*, =, from sheet 7.1

Two grids from sheet 5.2i with *minutes past/hour* and *hour/minutes*.

Dry wipe pen and cloth to clean.

ACTIVITY 7.2:

Let the child have the laminated clock and the time grid for minutes past/hour, you have the model clock and the hour/minute time board. Set out the grids with the = sign between them as shown below. Place hour cards and past cards above child's time board ready to turn over and place under correct headings.

Child turns cards over, places on board and reads the time, you select correct cards from your hour and minute sets to match the correct time. Place on board and read out loud.

Minutes past	hour	=	Hour	minutes
10 past	1		1	: 10

Child set hands on their laminated clock, you set hands on model clock (who can be first to get it right?) and ask "What time is it?"

"It is 10 past 1 this equals 1.10".

On sheet 7.2 circle the hour in red and the minutes part "10 past" and "10" in blue. Draw on the hands.

Read the time again. Clean the board. Continue until completed the set of minutes cards.

Once this activity is secure exchange sets of cards and grids so the child works with the hour/minute board and the laminated clock with 00, 05, 10..30 attached, (sheet 4.1ii)

Later try swapping boards but not clocks so you are working with the cards that do not correspond, eg clock has 5 past card attached but you generate 1.05.

Modify lotto games and other time games just to work with these times.